



Gate and Garage Door Automation Equipment

## PROGRAMMING INSTRUCTIONS

### RX1 – RC

#### Single channel rolling code receiver.

**Identification:**    **Receiver:**    **Cobalt blue**  
                          **Transmitter:**    **Cobalt blue**

#### **Features:**

- Uses Keeloq rolling code technology
- 15 transmitter codes memory.
- Latch or Non-latch/pulse relay output
- Programmable 0.25 to 60 sec delayed pulse length mode per channel.
- Relay output – Potential free – COM, N/O & N/C
- Relay contact rated:- 5A/12Vdc 5A/220Vac
- Required power supply: – 12 -24 Vac/dc

#### **MASTER ERASE (RESET TO FACTORY DEFAULT)**

With power removed. Place **jumpers** across two pins of each “D”, “L” & “P”

**Power up** the receiver and wait for **LED** to finish **flashing, switch off and then come on solid.**

**Remove power for 5 sec**

Remove **all** jumpers.

All codes will be erased and delayed pulse length will return to 0.25 sec. on **power - up.**

**Removing power** or any one of the **jumpers before** the **LED** has **completed** its cycle, will **abort** the **master erase** procedure.

#### **LEARNING A TRANSMITTER CODE**

1. Place **jumper** across two pins “P”
2. **Press** required **transmitter button.**
3. **LED** will **flash** to **confirm** code has **learnt.**
4. Remove jumper.

Repeat 1 to 4 for each transmitter up to 15.

If memory is full LED will flash 15 times to indicate that last is used. Thereafter additional codes learnt will overwrite the 15<sup>th</sup> code.

#### **ERASING AN INCORRECTLY PROGRAMMED TRANSMITTER VIA THAT TRANSMITTER.**

With **power present** Place **jumpers** across two pins of each “D”, “L” & “P”.

**Press** the **button** of the **transmitter** to be **erased.**

**LED** will begin **flashing** to **confirm** that **transmitter** has been **erased.**

#### **DELAY ON TIME (IF REQUIRED)**

Place **jumper** across “P”

Place **jumper** across “D”

Press **transmitter button** **LED** will come **on.**

**Count** off required delay time

At **required time** **remove** “D” and **then** “P”

**Replace** and leave “D” in place to activate delayed pulse length option.

#### **LATCH MODE (IF REQUIRED)**

Place and leave **jumper** across two pins “L”



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## PROGRAMMING INSTRUCTIONS

### RX3 – RC

#### Three channel rolling code receiver.

Identification: Receiver: Cobalt blue  
Transmitter: Cobalt blue

##### **Features:**

- Uses Keeloq rolling code technology
- 27 memory locations. Made up of any combination across all three channels totaling 27 codes.
- Latch or Non – latch/pulse relay output
- Programmable 0.25 to 55 sec delayed pulse length mode per channel.
- Relay output – Potential free -N/O & N/C channel 1, N/O channel 2 and 3
- Relay contact rated:- 5A/12Vdc 5A/220Vac
- Required power supply: – 12 -24 Vac/dc

#### MASTER ERASE (RESET TO FACTORY DEFAULT)

While **pressing** both **CH1** & **CH3** buttons, **power-up**.

**Continue pressing** CH1 & CH3 **until LED finishes Flashing & remains solid on. (+/- 15 sec.)**

**Remove power for 5 sec.**

All memory will be erased and outputs will reset to 0.25 sec. non-latch/pulse on power-up.

**Removing power** or **releasing** any of the buttons **before LED** has **completed** its cycle will **abort** the **master-erase** procedure.

#### LEARNING A TRANSMITTER CODE INTO A CHANNEL

While **pressing** the required **channel button**, **press** the required **transmitter button**. **Wait** for receiver **LED** to **flash**.

**Please note!** It is not possible to learn **two buttons** from the **same transmitter** into the **same channel** on the **receiver**. First **erase** the **incorrect button** code as per the next step before **learning** the **correct button**.

#### ERASING AN INCORRECTLY LEARNT TRANSMITTER VIA THAT TRANSMITTER

While **pressing** **CH1** & **CH3** **press** the **transmitter button** you want to erase and **wait** for **LED** to begin **flashing**.

Release both buttons.

#### CHANGING A CHANNEL FROM NON-LATCH/PULSE TO LATCH MODE.

While **pressing** **LT button**, **wait** for **LED** to switch **off**, then **press** the **channel button** you want changed. The **LED** will **come back on** to **indicate** the **change**.

To **change back repeat** the above.

#### LEARNING A DELAYED PULSE LENGTH TIME INTO A CHANNEL.

With the **jumper** across the two pins "**Delay**" **press** and hold the required **channel button**.

**Release** the channel button when you **reach** the **desired time indicated by** the amount of **LED flashes. (1 Flash = 1 sec. Max 55 sec.)**

Without removing the jumper you can now learn a time into another channel.

When **finished remove** the **jumper**.